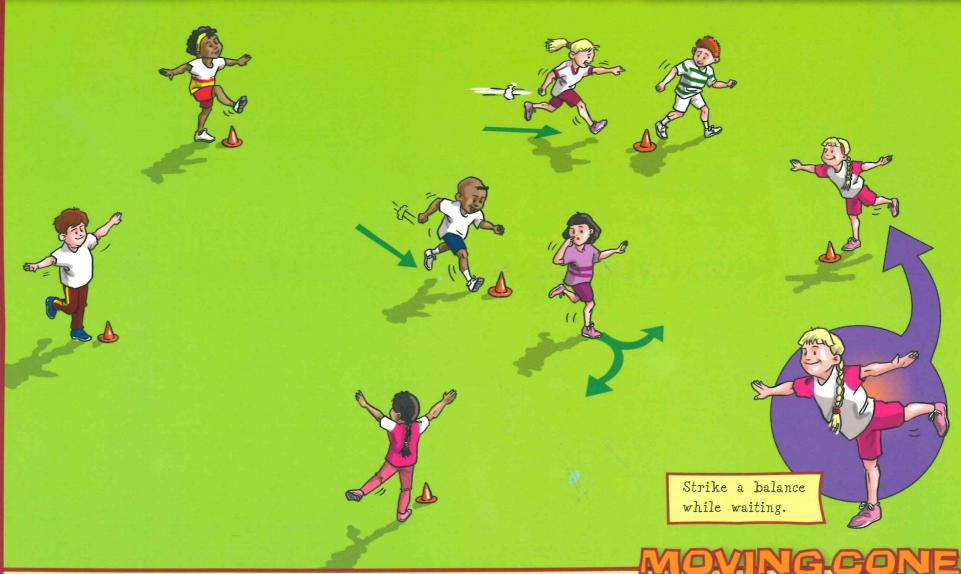
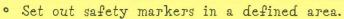
## CETI-SKILL CLUB

## CO-ORDINATION 3 MOVING WITH OTHERS





- · Use two less markers than players.
- · The two players without a marker run towards a marker with someone standing by it.
- · On reaching the marker shout 'GO' and player standing by marker has to move to find another.
- · Set a time limit to find a new marker and a time limit on the whole game.

